

stage-struck

⌚ time: two to four hours, depending on the production

Find a community theater group in your area and see a play together. If you can, look at the program beforehand and read the actor biographies, or go online to find out more about who directs and acts in the production. Afterward, stay to talk to the actors. You might ask them why they perform in community theater, how they balance their work with their hobbies, and how they think productions like this help bring the community together.

THINK ABOUT IT

- Have you heard of any of the actors in the play? Do you know any of them? How?
- Is there a big audience for the play? Does it seem important to the community? Why or why not?
- Would you like to take part in community theater? If so, in what way?



reality show



time: 30 minutes to an hour

auditions

Get up on a “stage” and pretend to audition for a reality show. Try classics like *American Idol*, *Dancing with the Stars*, or *Survivor*, or make up a reality show of your own (*America’s Favorite Comedian*, or *The Next Great Sports Hero*) and pretend to interview for that. Take turns being “judge” and “hopeful contender” and be as crazy or serious as you want.

THINK ABOUT IT

- Have you ever wanted to audition for a reality show? Which one? What would you do?
- What would it be like to actually go on one of these shows? Do you think you could win?
- How much of these reality shows do you think is “real”?



time: one to two hours

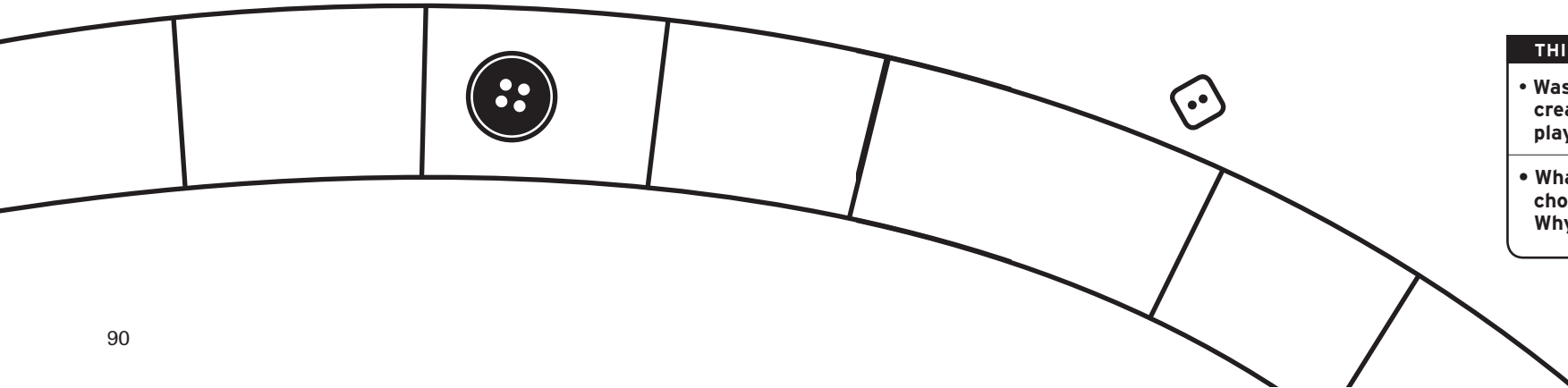


supplies:

- a large piece of cardboard
- paper
- scissors
- markers
- old magazines or photos

Design your own board game based on a theme of your choice. You can make a new version of an existing game or create something entirely from scratch. Using a large piece of cardboard as the game board, draw the game with markers or use images from the Internet or old magazines. Use everyday objects for the game tokens, such as bottle caps, buttons, or Legos®. Then play the game together and see who wins!

do-it-yourself board game



THINK ABOUT IT

- Was it more fun to create the game or to play the game?
- What theme did you choose for your game? Why?